

# Christmas Additions Datapack

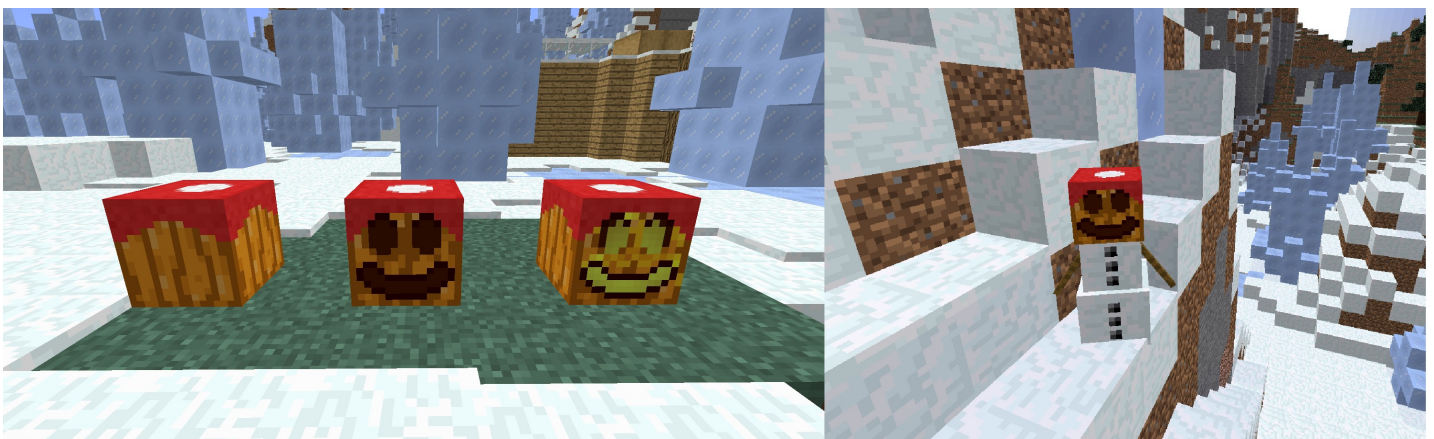
On the 1st of each month Wixey99 will release a new datapack for the current version of Minecraft Java edition

This is pack #1 of these  
**December 2018**

As the December pack, I went with a Christmas theme. This pack changes some of the textures in the game, as well as a few Items. It also adds some new features.

## Texture Changes

**Pumpkins have been given a little bit of a happier look, as well as a warm hat.**



**All 1x1 paintings have been replaced with stockings.**

**Trapped chests have their Christmas chest texture.**



**Nitwit villager  
zombies have put on  
a nice elf costume.**

**This reflects the  
alteration of nitwits  
to elves.**



## Elves

**Replace nitwit villagers. Can be found in villages where a nitwit would otherwise have been. Always child sized.**

**Can be summoned by throwing a candy cane on a trapped chest.**



## Name Tag

**Gave the vanilla item a shapeless recipe, as it's used for a few things in this pack.**



## Rudolph

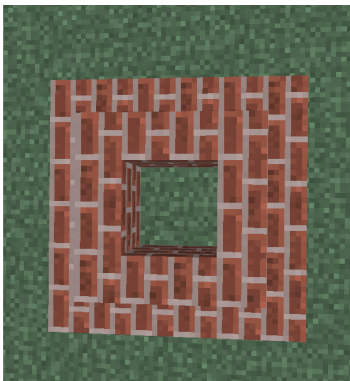
Use a nametag to name a horse  
“Rudolph”. It will become your very own red-nosed reindeer. It can jump fairly high and fall gracefully down to earth. It is also incapable of dying. Anyone within two blocks of it will also be granted feather falling.

Beware however, a bug in Minecraft means you still take damage with a feather falling potion if you take fall damage whilst riding a horse. Be sure to dismount a second before hitting the ground when you take a long fall.

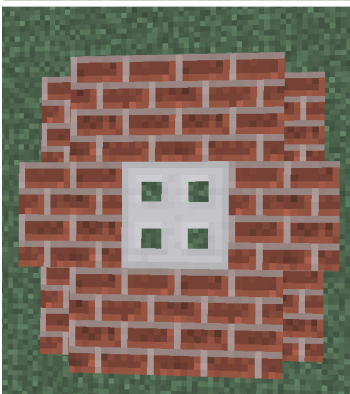


# Christmas Cooking

Four of the Minecraft recipes have been replaced with more Christmas-themed ones. To start construct an oven.



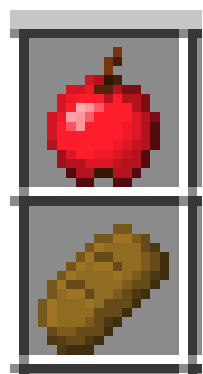
Top layer  
All brick stairs



Bottom Layer  
Iron door in centre  
Brick stairs in corners  
Brick block in sides



**Throw the ingredients into the middle block of the oven to create the foods.**



## Postal System

To start, throw a blank nametag onto a trapped chest, and you will be given an address. Up to 20 can exist in one world.



Next name a nametag after an address.



Use that tag to name an elf. Then any item you throw to the elf, will be teleported beside the matching chest.



## **Other Info And Vanilla Changes**

**To add the new food, these four foods were removed:**

- Rabbit Stew**
- Beetroot Soup**
- Cookies**
- Pumpkin pie**

**Zombie horses were replaced with Rudolph.**

**Name tags cannot be given to elves to send, for reasons unknown to me.**